

Danger in Pompeii

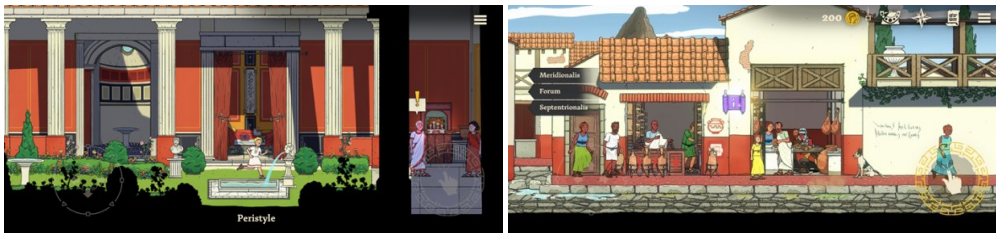
An educational adventure game, on iPad/iPhone/MacBook Air with a chip, free, from 9 years old.

Objective

To learn while having fun about how the Romans lived and about the eruption of Mount Vesuvius in 79 AD.

Setting

The city of Pompeii has been recreated in a comic book style that respects historical reality.



Domus

Decumanus



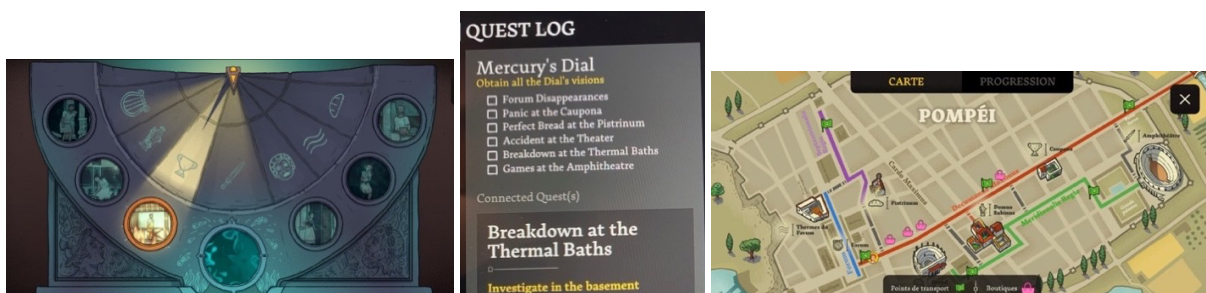
Forum

Amphitheatre

Gameplay all-player version

First part of the game (about 1h30 to 2h):

The first quest serves as a tutorial and is compulsory. Players then choose the order in which they complete the other main quests, except for a surprise quest (after 3 other quests) and the Amphitheatre quest, which is always the last. Each quest can only be completed once (if you want to do it again, you must restart the game)



Side quests can be completed at any time, but they can only be done once.

Points of interest can be consulted and reviewed at any time.



Second part of the game (about ¼ to 1/2h):

The sequence is imposed.

The character must first save the central characters of Part 1 from the eruption's dangers. Time is limited for each rescue, but the player can retry each rescue until he/she succeeds.

He/She must then flee the town. This part is a race to overcome the obstacles before the fiery cloud reaches them, but here again he/she may retry until managing to get out of the city.

In this version of the game, you can't access the 2nd part if you haven't finished the 1st part.



Rescue



Flee

Schools educational version

In this version, which can be downloaded free of charge after requesting the access code from dangerapompei@roseych.ch, you can access any quest in any order, and you can repeat the same quest several times.

Main quests:

The main quests are puzzles to be solved in 7 famous locations of Pompeii.

The main character, a young Roman boy or girl, discovers the daily life of the Romans by helping the central character in each location. He/she must observe the place and gather information from the characters present to complete a mission.

The missions vary:

- Bring together the Lares ritual objects in the domus
- Find the sacred chickens that have escaped in the forum
- Repair the water shortage in the thermal baths
- Bake bread in the pistrinum
- Prepare a banquet at the domus
- Serve customers at the caupona - fast food restaurant
- Operate the stage decorations in the theater.
- Bet on the gladiators in the amphitheater.



Domus ritual



Forum disappearances



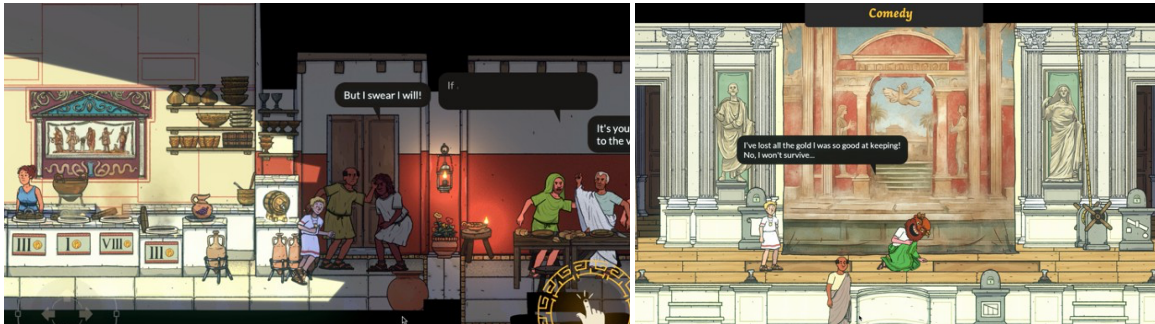
Perfect bread at the Pistrinum



Breakdown at the Thermal Baths



Banquet preparations at the Macellum.....et in the Domus



Panic at the Caupona

Accident at the Theater



Games at the Amphitheatre

In case of difficulty, the player can obtain help by paying sesterces.

When he/she has solved a puzzle, he/she receives a vision associated with Mercury's dial, which enables him/her to read into the future: he/she gets a glimpse of the dangers of the coming eruption for the central characters in the city's various locations.

Secondary quests:

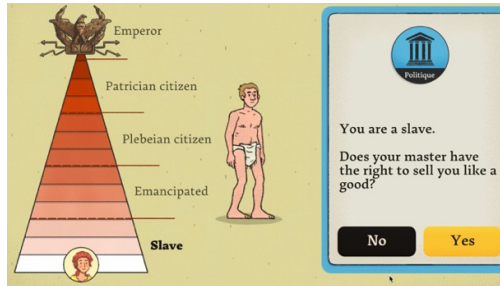
Secondary quests are independent mini games. They are not compulsory and can be completed at any time. They cover many areas of daily life:

- Economy: the fullonica (laundry), fountains
- Art: architecture, sculptures, mosaics
- Society: the social hierarchy, the graffiti in the streets
- Religion: the Roman gods
- Education: the school

These mini games have a variety of mechanisms: matching images and texts, playing 'the ladder' or 'hangman' game, (un)placing elements in a limited time, etc.



Temple of Jupiter



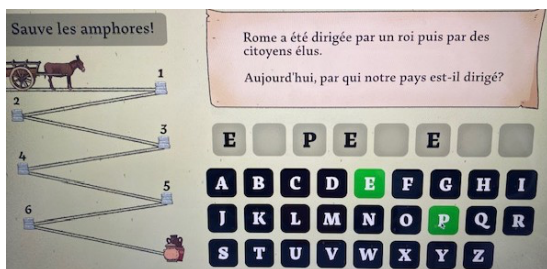
Liberty!



Graffiti



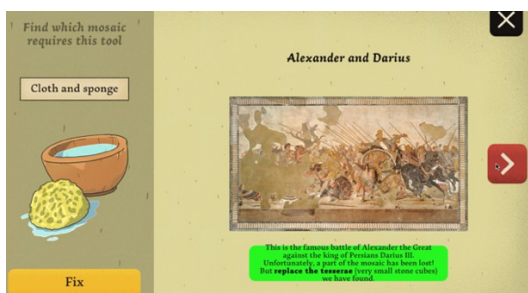
Sanum Corpus



At school



At the fullonica



Mosaics



Fountains



The Roman gods

These quests are the main way of earning money: once the main character has completed the quest, he/she receives a certain amount in sesterces.

Sesterces :

The main character collects these Roman coins by completing side quests or picking them up from amphorae in the streets.



The main character uses them to obtain clues in the main quests (including the final vision of the quest), to buy accessories in the few shops on the main street and to move more quickly through the streets using a sedan chair.



Points of interest:

Points of interest are information displayed in the streets, accessible at any time during the game. This information covers various aspects of Roman life. They help the player solve certain quests or simply satisfy his/her curiosity.


Each point of interest includes an illustration, a short explanatory text, and an audio recording providing further details.

Some examples include myths, a short architecture lesson, famous sculptures and frescoes, slaves, water in Pompeii, the use of olive oil, the eruption, etc.

Les 12 travaux d'Hercule -

La mythologie raconte les aventures des dieux et des héros.

Voici les 12 travaux du héros **Hercule**, le fameux fils de Jupiter.



Hercule

The legend of the founding of Rome -

Two twins, **Romulus** and **Remus**, are fed by a she-wolf near the river, the Tiber.

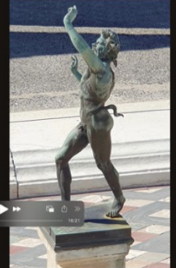
One of the two will found Rome...



Listen to the legend

Sculptures - Who are these characters?

Is it a god, a hero, an emperor, a politician from Pompeii?




Answer

Fresco - Little angels at work

To paint the frescoes, you must:

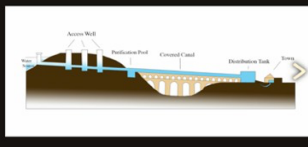
- choose a **pattern**
- spread **wet plaster** on the wall
- **draw** the chosen scene on the plaster
- **paint** the scene in several colors



Become a painter...

Water in Pompeii - What a technique!

Water arrives in Pompeii by an **aqueduct**, a long and covered canal.

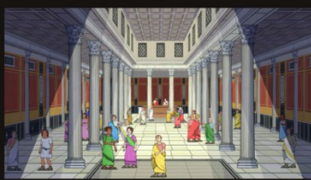


Aqueductus

In the basilica - Buzz and justice!

The basilica, the largest hall in the city, is:


- A **meeting place** for all Pompeians
- A **court** where justice is administered.



In basilica !

Olive oil - It's useful for everything!

It is also used in **oil lamps**.



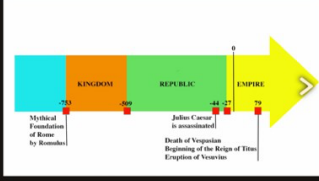
Lucerna

A bit of history! -

From a small town to a big empire!

Born more than 800 years ago, **Rome** was successively:

- An increasingly powerful city in its region
- The center of immense conquests around the Mediterranean
- The capital of an all-powerful empire




Who ruled Rome?

Pompeii, where is it? -

Pompeii is located :

- In the **Campania region**
- At the foot of Mount **Vesuvius**
- In the Gulf of **Neapolis** (Naples)

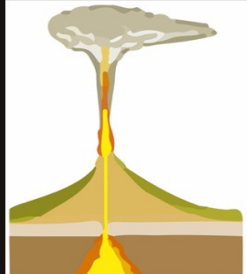


Viva Campania !

The eruption of Vesuvius -

On October 24, 79 AD, a gigantic **column of smoke** came out of the volcano.

The wind pushes this column of **ashes, gas and small stones** towards Pompeii.



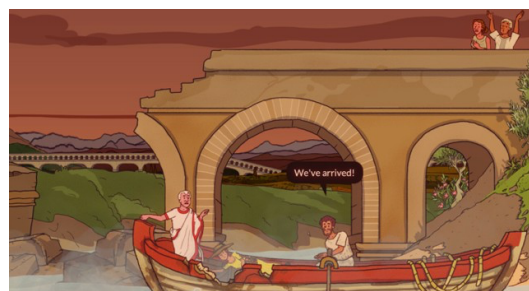
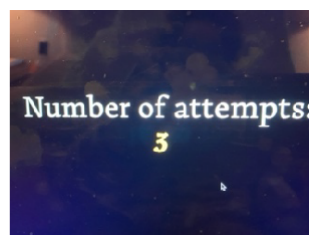
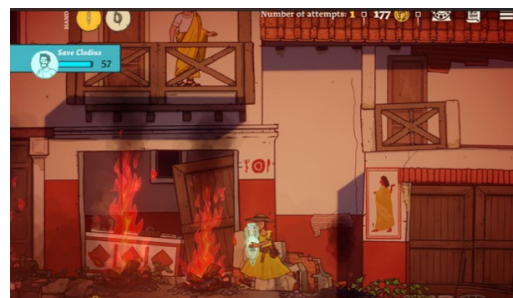
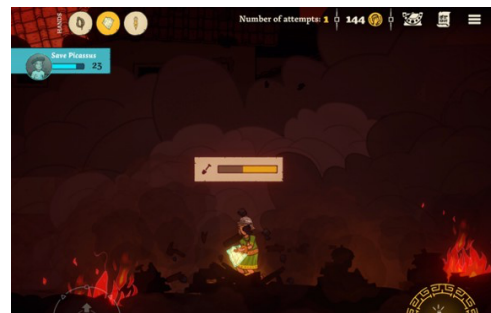
1st phase of the eruption

Part 2 of the game:

This is an intense action game.

When the eruption begins, the player must navigate through two streets to save his/her friends threatened by various effects of the eruption: to succeed, he/she must select the appropriate object for each one and use it within a limited timeframe.

Then, he/she must flee eastward along the main street, pursued by the fiery cloud. The player needs to avoid projectiles and other dangers to escape death.



AG, V1, november 2024